ABS Data Compressing Kickoff Meeting-Real and Simulated PCC Study Results

Allen Huang

CIMSS/SSEC, University of WI-Madison

ABSTARCT

ABS will produce unprecedented volume of information rich atmospheric and environmental remote sensing data. In this part 2 presentation we are presenting the detail procedure of using PC based "ground-based" and "on-board" data compression using both real and simulated hyperspectral dataset obtained from GIFTS, AIRS and NAST-I instruments.



Outlines

- GIFTS/NAST-I/AIRS data Compression Study Results
 - DPCC Vs. Partial DPCC
 - Segmental Interferogram DPCC
 - Radiance DPCC
 - Ground Based vs. On-board
 - Hybrid DPCC
 - Noise Estimation
 - Retrieval Impacts



Current GIFTS/NAST-I/AIRS Data Compression Study Status

- Dependent Principal Component Compression (DPCC) algorithm can be used with efficient on-board compression with limited success due to restricted on-board processing resources (GIFTS Data Compression Experiment)
- A similar DPCC algorithm applied to real NAST-I ER-2 field campaign data shows applicability of the approach with greater success since there has no processing limitation. It demonstrates that the DPCC not only can compress data efficiently but also reduce measurement noise.
- DPCC also applies to the simulated AIRS orbital data and reconfirm its compression validity. DPCC not only can represent information in a compression form but also can haracterize noise in a quantitative way.

What is PCA?

- PCA is Principal Component Analysis, a classical approach to the problem of linear (independent) feature extraction
- PCA essentially performs Singular Value Decomposition of the Covariance Matrix
- For Gaussianly distributed input, PCA extracts statistically independent features



GIFTS Data Compression Experiment

(On board Only) Compression (Uncalibrated Interferogram Segmental)

- Selection of the variable length of the segments
- Derivation of the PCs from selected spectra of simulated data cube
- Uncalibrated IFGs compression demonstration with limited FLOPS (for all limited aerial scene and calibration target/blackbody data)

Calibration

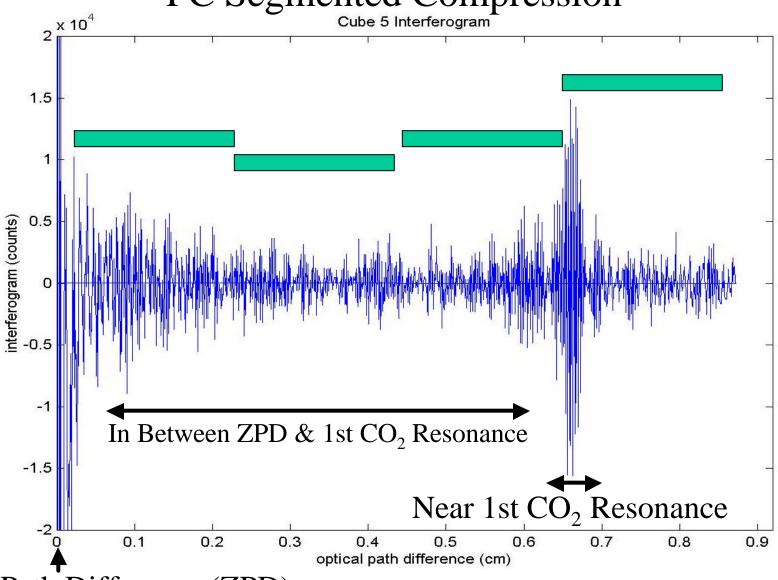
 Perform calibration of both original & compressed IFGs (using original and compressed black body, respectively)

Evaluation/Comparison

- Evaluation/Estimation of the noise components (total, correlated, uncorrelated) for the original spectra
- Estimation/Evaluation of the noise components (total, correlated, uncorrelated) for the compressed spectra
- Comparisons of data correlation noise before and after compression
 - Comparisons of compression residual with noise
 - Comparisons of Retrieval (Impact) with and without data compression

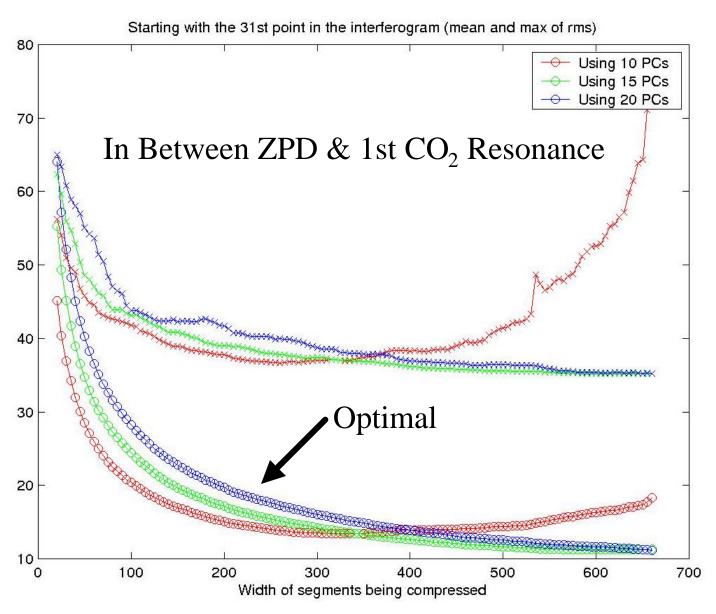


Simulated Interferogram - PC Segmented Compression Cube 5 Interferogram

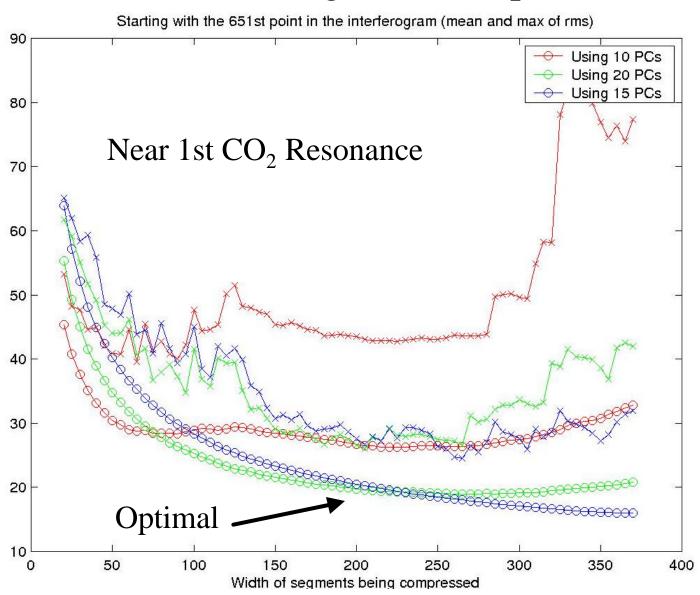


Zero Path Difference (ZPD)

Trade of PC Segment Compression



Trade of PC Segment Compression



Definitions

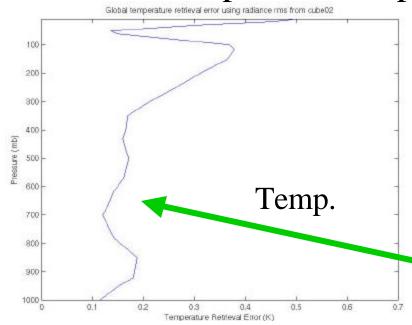
Old DPC: Old Dependent Principal Component (fixed point segments)

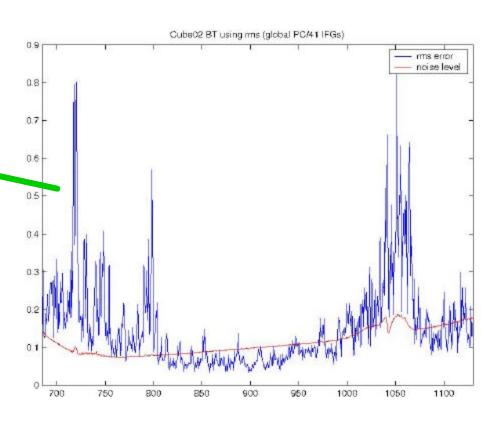
New DPC: New Dependent Principal Component (Variable point segments)

New HPC: New Hybrid Dependent & Independent Principal Component (Variable point segments and PCs are derived from on-line dependent and off-line independent historical/pre-computed data)

Note: 1. New DPC achieves better compression than old DPC 2. New HPC requires much less on-board processing than New DPC but degrades compression performance

HPC Compression Impact on Retrieval - Cube 2





AIRS Data Compression Exercise

(Ground Based Only) Compression (Calibrated Spectra)

- Selection of domain of area (granule?) for spectral DPC derivation
- Derivation of the PCs from all spectra of simulated data cube

Calibration

 Perform calibration of both original & compressed IFGs (using original and compressed black body, respectively)

Evaluation/Comparison

- Evaluation/Estimation of the noise components (total, correlated, uncorrelated) for the original spectra
- Estimation/Evaluation of the noise components (total, correlated, uncorrelated) for the compressed spectra
- Comparisons of data correlation noise before and after compression
- Comparisons of compression residual with noise
 - Comparisons of Retrieval (Impact) with and without data compression

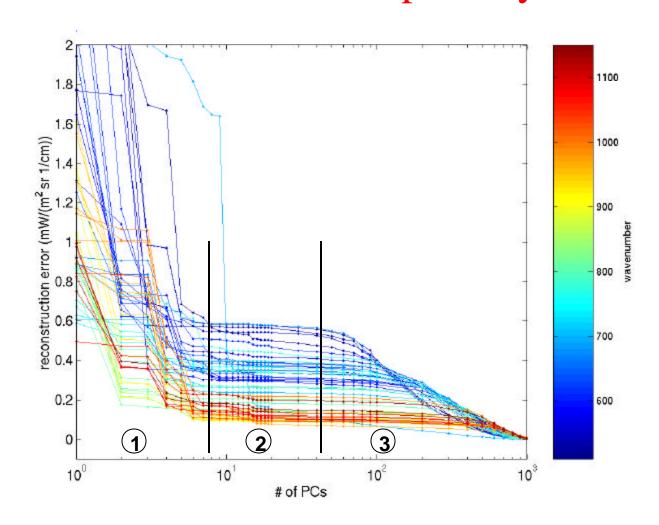


Hyperspectral Data Processing - Why can we Estimate Noise Effectively -> Signal & Noise are Estimated Separately

1 - Signal under represented

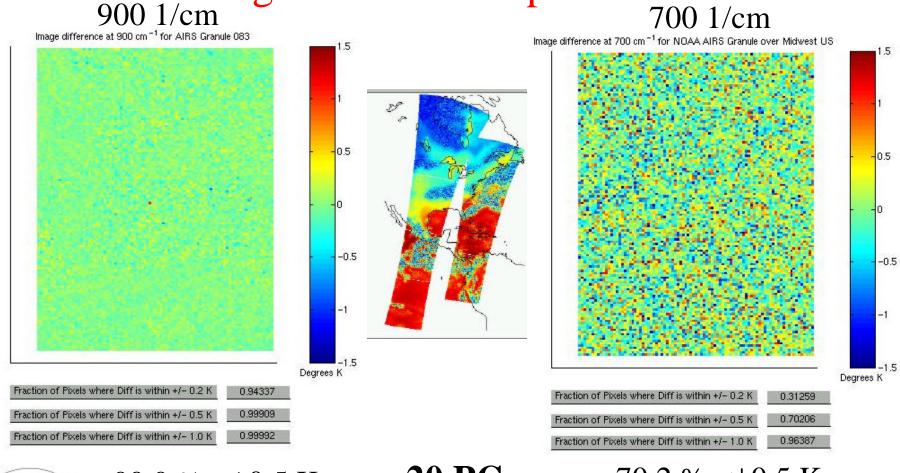
2 - Signal well represented; Noise filtered

3 - Signal & noise both duplicated





Signal Can Be Duplicated



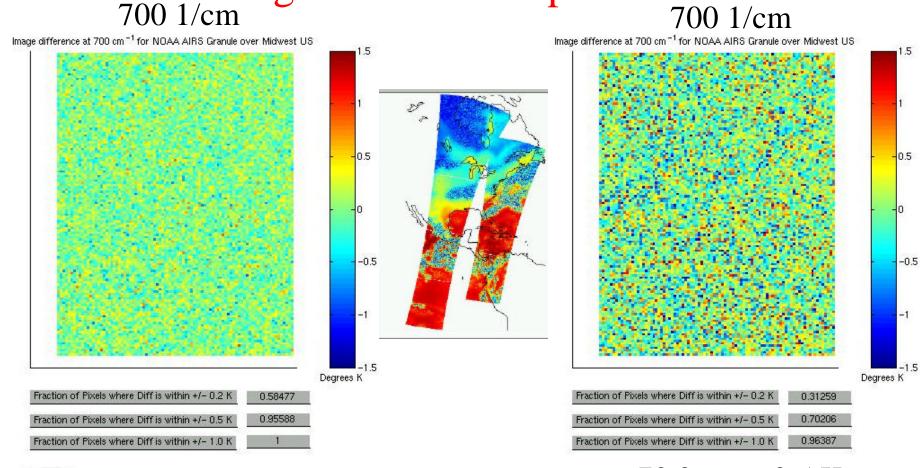


99.9 % <±0.5 K

20 PCs

70.2 % <±0.5 K

Signal Can Be Duplicated

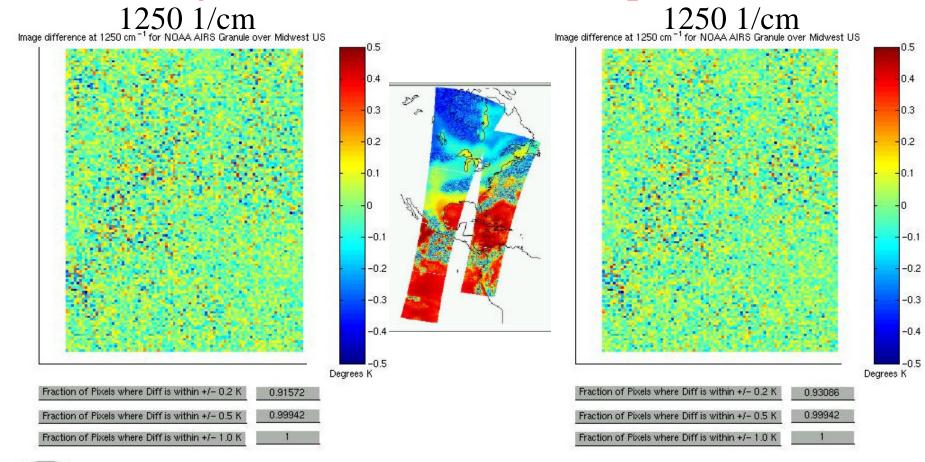




99.9 % <±0.5 K **300 PCs**

70.2 % <±0.5 K **20 PCs**

Signal+Noise Can Be Manipulated





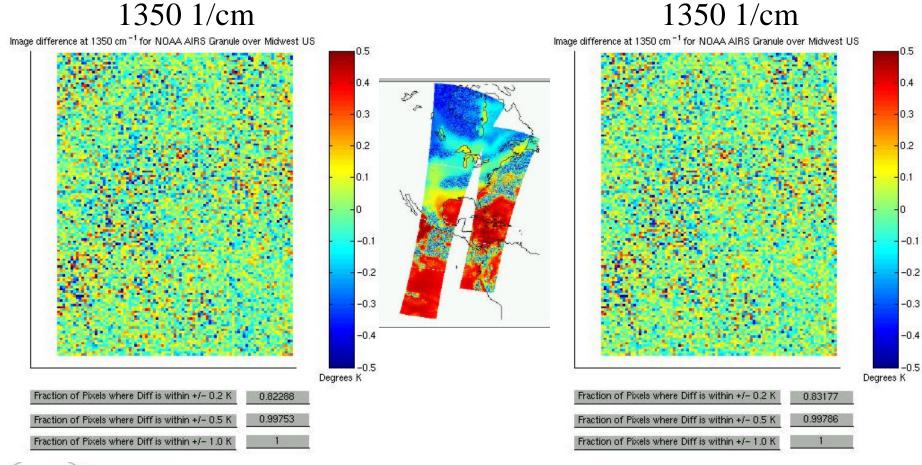
20 PCs - 99.9 % <±0.5 K

150 PCs - 99.9 % <±0.5 K

Hyperspectral Data Processing -

Why can we Compress Data Effectively ->

Signal+Noise Can Be Manipulated

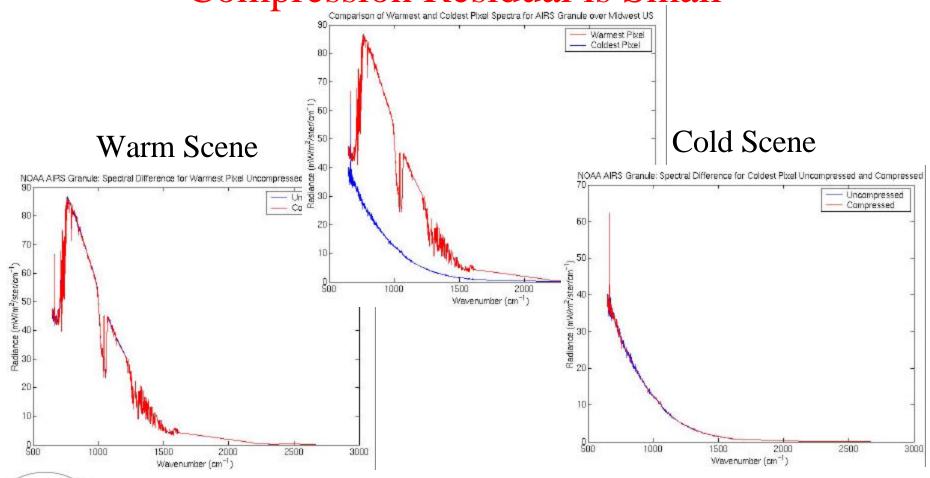




20 PCs - 99.7 % <±0.5 K

150 PCs - 99.8 % <±0.5 K

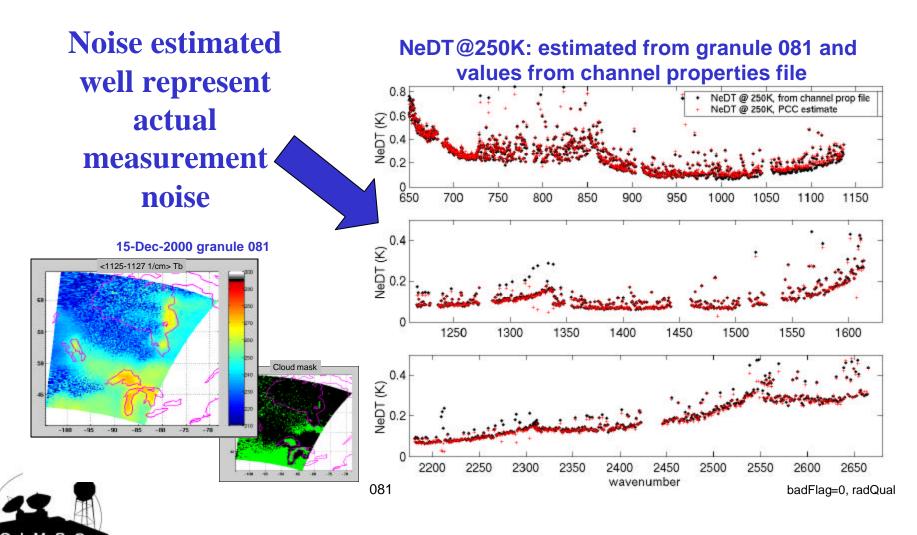
Compression Residual is Small





Hyperspectral Data Processing - Why can we Estimate Noise Effectively ->

Noise are Well Estimated



NAST-I Data Compression Procedure

• Compression (Uncalibrated Interferogram Segmental)

- Selection of the length of the segments (11)
- Derivation of the PCs from three NAST-I flights
- Uncalibrated IFGs compression demonstration of a single flight (both real and imaginary parts, earth & black body views)

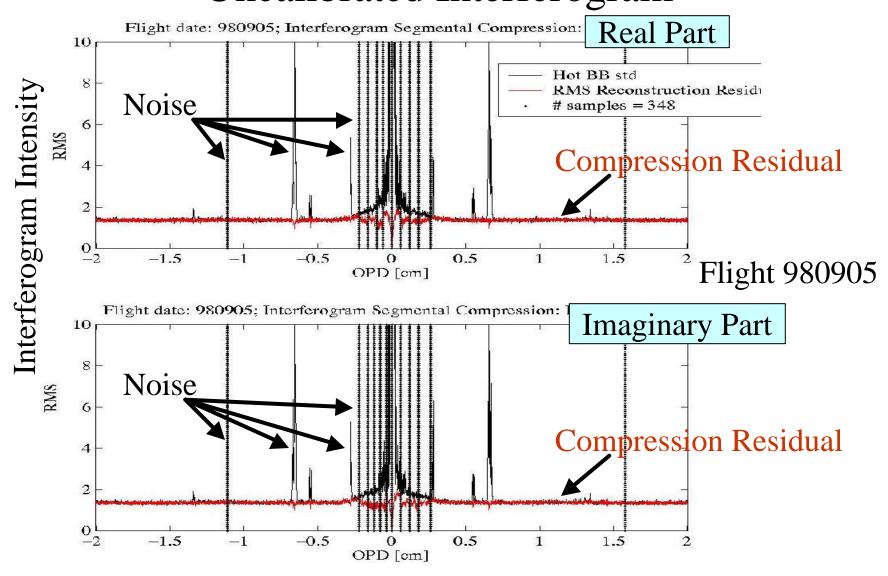
Calibration (uncompressed and compressed)

 Perform calibration of both original & compressed IFGs (using original and compressed black body, respectively)

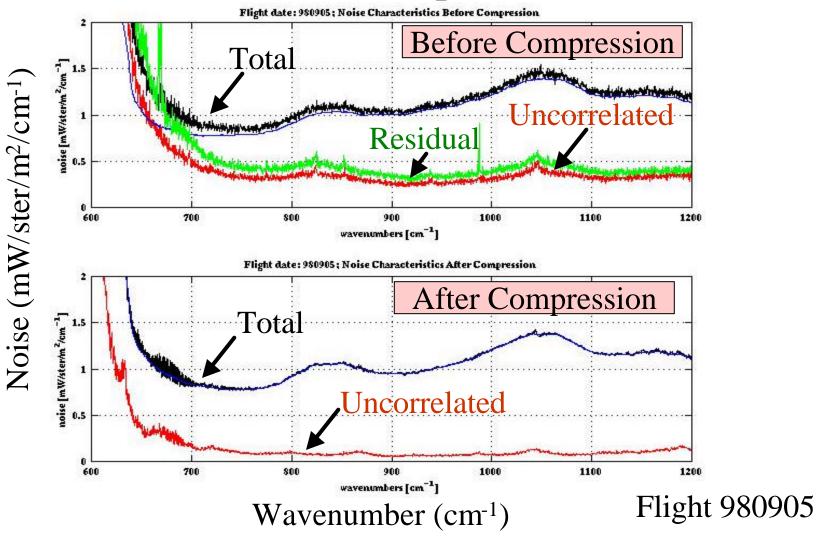
Evaluation/Comparison

- Evaluation of the noise components (total, correlated, uncorrelated) for the original spectra
- Evaluation of the noise components (total, correlated, uncorrelated) for the compressed spectra
- Comparisons of noise before and after compression
- Comparisons of compression residual with noise

NAST-I Data Compression Study - Uncalibrated Interferogram



NAST-I Data Compression Study - Calibrated Spectrum



NAST-I Data Compression Study

- Noise Reduction Demonstration

